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BASED ON THE
GROUND-BREAKING
WARNER BROS.
TELEVISION SERIES

BABYLON

ON ALIEN
SOIL...

DIRECT SALES



61941 20387

OBI

DEHAAS
RIDGWAY



IT
AIN'T EARTH
ATMOSPHERE, BUT
AT LEAST I CAN
BREATHE IT.



OWON, HOT SHOT
PILOT, WE MADE IT NICE BUT
OF FLYING YOU DID, THERE

SHAK!
I HATE
FOAM-PROTECT!
IT'LL TAKE HOURS
TO GET IT OUT OF
THESE DUDES

OWON!
TAKE IT EASY,
GARBALDI!



YOU OKAY,
KEFFER?

FEEL LIKE I WAS
BLINDSIDED BY A VORLON
CRUISER. I'M BRUISED,
BUT I'LL LIVE



THINK THEY'LL
COME AFTER US?

WHO? YOU
MEAN THAT WEIRD
SHIP THAT SHOT US DOWN?
COULDN'T ON IT

SO WHAT ARE
WE WAITING FOR?
LET'S GET ON THE MOON
AND CALL BABYLON 5
FOR SOME BACKUP



THE COMPUTER CHARTS SAID
THIS PLANET WAS CLAIMED BY THE
CENTAURI. SO THERE'S GOTTA BE A
SETTLEMENT AROUND HERE SOMEWHERE.
LET'S GET TO THAT MOUNTAIN AND
RECONNOITER.

YIKES...

LONDO IS THE CENTAURI
AMBASSADOR TO BABYLON 5. HE WAS
THE ONE WE WERE TRYING TO FOLLOW.
YOU THINK MAYBE... HE WAS BEHIND
THAT ATTACK ON OUR SHIP?

MAYBE. RIGHT NOW,
KEFFER, EVERYONE'S THE
BEMY. EVERYONE.

SPOKEN LIKE
A TRUE CHIEF OF
SECURITY.

WE TRAVEL AT
NIGHT. REST DURING THE
DAY. USE YOUR INFRARED SIGHTS
TO SEE. FLASHLIGHTS'LL
GIVE US AWAY.

GIVE
US AWAY TO
WHO?

THINK ABOUT IT. IF I
HATED SOMEONE ENOUGH TO
SHOOT THEM DOWN, I'D MAKE
DAMNED SURE THEY
STAYED DOWN.

WABOOOON!

GO. I GUESS
YOU'VE SEEN THOSE
SHIPS BEFORE?

"YEAH, REMEMBER I WAS
TELLING YOU HOW I FIRST
MET COMMANDER SINGLAI,
BACK ON MARS YEARS AGO?"

HOW CAN WE DO
RECONNAISSANCE ANNSIONS
WHEN WE DON'T EVEN KNOW WHAT
WE'RE LOOKING FOR? SOUNDS LIKE
TWO WEEKS OF BUSY WORK, TO ME
AND WHY USE A COMPLEX
TRANSPORT?

EARTHFORCE
ALWAYS HAS A
REASON, FOSTER

SHOWS HOW MUCH
YOU KNOW SINGLAI, WHEN
YOU'VE BEEN AROUND AS
LONG AS I HAVE—

LISTEN TO YOU! GUY GETS
HIS COMMISSION SIX MONTHS
AHEAD OF ME—

—NOW HE THINKS HE'S
A FREAKIN' COLONEL!

OH,
YEAH—?

ANY SIGN OF
OUR PILOT?

NO, LIEUTENANT
COMMANDER SINGLAI
WE'VE BEEN HERE ABOUT
TWENTY MINUTES, NO SIGN
OF BARIBALD!

I EXPECTED
AS MUCH

SHOULD
WE ORGANIZE
A SEARCH
TEAM?

GIVEN WHAT WE'VE
SEEN OF HIM SO FAR, I'D
SUGGEST STARTING AT THE LOCAL
DRINKING HOLE.

NO... WAIT HERE.





LISTEN TO ME, YOU PATHETIC LITTLE MAN. I DON'T CARE WHAT YOU ARE OR WHAT YOUR STORY IS. EARTHFORCE MAY HAVE GIVEN ME THIS MAKE-WORK MISSION TO KEEP ME OUT OF THE WAY, BUT BY GOD, I WILL ACCOMPLISH IT.



I'VE GOT TWO GOOD SOLDIERS OUT THERE WHO ARE AT RESPONSIBILITY, AND I WILL NOT LET YOU ENDANGER THEIR LIVES.

I DON'T CARE WHAT YOU DO OFF DUTY, BUT AS LONG AS YOU'RE GUIDING MY MISSION, YOU'LL GO DOWN WITH ME.



...OR, SO HELP ME, I'LL MAKE THAT THE LEAST OF YOUR PROBLEMS.



FOSTER! SANCHEZ!



FOSTER, TAKE ME GABRIEL'S AND GET HIM SQUARED UP. SANCHEZ, HELP ME LOAD OUR GEAR IN THE SHUTTLE.

YEE, SIR

YEE, SIR





"YEAH, WE WERE ONE BIG HAPPY FAMILY. FOSTER AND SANCHEZ WERE ONLY, THOUGH. THEY WERE YOUNG, FOLLOWING ORDERS—THEY HADN'T SEEN WHAT I'D SEEN."



"THEY DIDN'T KNOW HOW MUCH I NEEDED THE BOOZE, DIDN'T KNOW HOW I CAUSED A FRIEND'S DEATH."



"I COULDN'T FIGURE OUT SINCLAIR, THOUGH."



"RUMOR HAD IT: HE WAS THE REASON THE NUMBARI SURVIVED US—JUST WHEN THEY WERE ON THE VERGE OF WIPING OUT HUMANITY."

"I'D EXPECTED SOME KIND OF CHARISMATIC, MERO TYPE. I'VE SEEN DEAD BUSINESS THAT WEREN'T AS STIFF AS THIS GUY."



"EVERY DAY WAS THE SAME: GET UP, LOAD THE GUNTLER, FILE A FLIGHT PLAN, THEN, AFTER WE'D CRUISED FOR AN HOUR, SINGLAND WOULD GIVE ME A NEW HEADINK, AND WE'D HEAD OFF IN ANOTHER DIRECTION."



AFTER A FEW DAYS I STARTED GETTING UNBOLTS ASKED SINGLAND WHAT WE WERE LOOKING FOR. THE ONLY THING HE'D SAY WAS, 'ANYTHING THAT SHOULDN'T BE THERE'."

"WILL YOU BE A LITTLE MORE SPECIFIC?"



"OH, THINGS THAT HELP. A LOT. I'LL KEEP THAT IN MIND."

"JERK."

BUT HAVE COMMANDER
NAVIGATIONAL SYSTEMS ARE
MALFUNCTIONING

WHAT'S THE PROBLEM
LEUTENANT?

NAVIGATIONAL
SYSTEMS DON'T
RESPOND AND I CAN'T
RECALIBRATE THEM

DON'T WORRY
AT THE SYSTEMS
WERE FINE WHEN
I CHECKED EM THIS
MORNING. LEUTENANT
COMMANDER I
WHAT THE ?

INERTIAL DAMPERS
ARE NOW ATTEMPTING A
MANUAL LANDING SEQUENCE
FOR NOW

THIS IS
GONNA BE
TUGH

I HELD THE CONTROLS AS LONG
AS I COULD, BUT IT FELT LIKE A
Giant HAND WAS DRIPPING
THEM AWAY FROM ME.



EVERYBODY
STILL HERE?

SURE.

STILL IN
ONE PIECE I
ASSUME

MY LEG'S
BROKEN! POSTY
BAD TOO



I FIRED EVERYONE UP BEST I COULD. WE NEEDED HELP ASAP, BUT THE RADIO WAS KNOCKED OUT ON THE LEASH. NO ONE KNEW WHERE TO LOOK FOR US BECAUSE SINCLAIR HAD ME FILE A FALSE FLIGHT PLAN.

NOT TAKEN ON THE WIND-HALL ATMOSPHERE AND SUB-FREEZING TEMPERATURES OUTSIDE.

001-000



10 DAY ABOUT FIFTY MILES

WELL, WE CAN HOLD IT HERE AND HOPE SOMEONE SEES US OR WE CAN GO FOR HELP

WHY HAD I THAT?



WHAT ABOUT SUPPLIES?

WE HAVE ENOUGH FOOD AND AIR FOR THREE PEOPLE FOR FIVE DAYS. I HAVE THREE ENVIRONMENT SUITS WITH 10-DAY POWER PACKS.

TWO SUITS IN A FIVE-PERSON SHUTTLE AND ONLY THREE OF US LEFT. THAT'S THE WAY THOSE NUMBERS MOVED OUT.

*SINCLAIR HELPED ME AND I SHOULD GO FOR HELP. WE HAVE SINKNEY ONE ENVIRONMENT SUIT AND FIVE DAYS OF AIR TO USE IN CASE THE SHUTTLE'S SYSTEMS FAILED.

*WE PACKED EVERYTHING WE NEEDED TO SURVIVE.



NOT THAT I BELIEVED HE WOULD.

I STASHED FOSTER OUTSIDE THE SHUTTLE
HE'D BE FROZEN STIFF IN LESS THAN HALF
AN HOUR. BETTER THAT SANCHEZ NOT HAVE
HIM FOR COMPANY.

BEFORE THE MEDICAL
LEUTENANT NO ONE GETS IN
HERE WITHOUT ~~IDENTIFICATION~~
NAME OR MEDALS

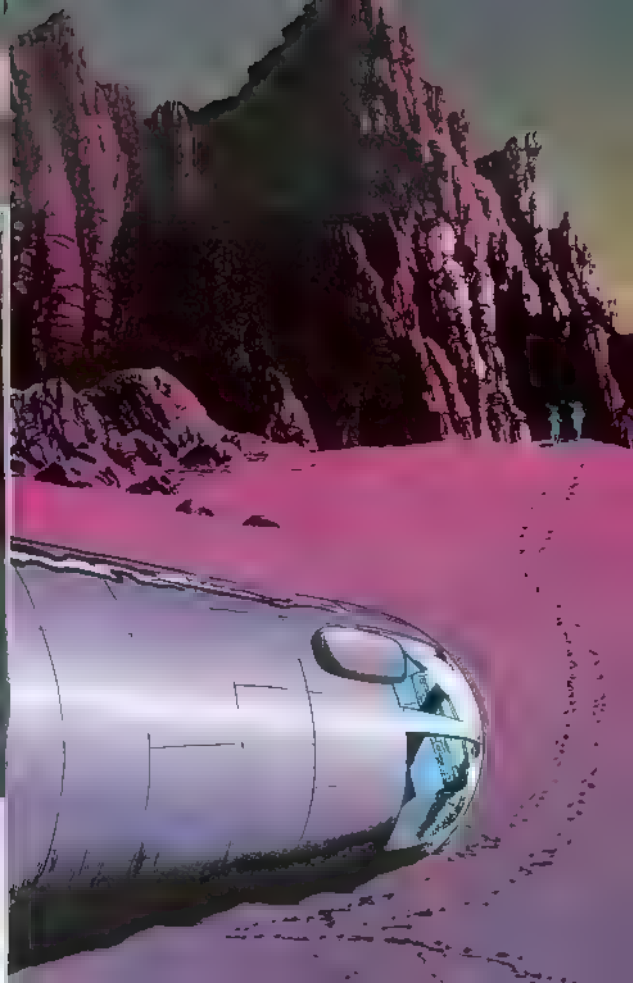
WE SAW
YOU CAN
COUNT ON ME
AND SART

KEEP AN EYE ON
GARIBALDI SIR. I DON'T
THINK WE'RE BAD PEOPLE
BUT I WOULD'N'T PUT MY
LIFE IN ANY HANDS & IT
COULD HELP IT

UNDERSTOOD,
LEUTENANT. WE'LL
KEEP THE COM-LINK OPEN
UNTIL WE'RE OUT OF
SIGNAL RANGE

AT WE ALL IN HERE
I'D BE SELLING THEM
GET OVER WITH

HOW LONG GO





SINCE WE'RE
NOT GOING TO MAKE
IT ANYWAY JUST WHAT
WAS IT YOU WERE
LOOKING FOR?

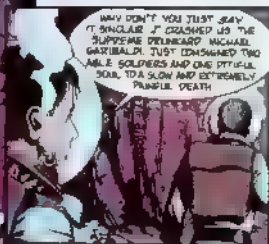
SORRY
ADMIRAL! THAT
CLASSIFIED



RIGHT I'LL JUST SAVE THAT
QUESTION FOR MY FROZEN CARCASS
TO ASK YOUR FROZEN CARCASS

YOU WANT TO
DIE, GARIBALDI?
HERE'S AS GOOD A
PLACE AS ANY

OH
YOU'D LIKE
THAT WOULDN'T
YOU?



WHY DON'T YOU JUST SAY
IT SINCE I CRASHED US THE
SUPREMACY DELINQUENT MICHAEL
GARIBALDI. JUST CONSUMED TWO
ABLE SOLDIERS AND ONE PITIFUL
SOUL TO A SLOW AND EXTREMELY
PAINFUL DEATH



WELL A HUSH?
DO IT I WON'T TAKE
THE FALL THIS TIME I
COULD HAVE STOPPED THAT
SHUTTLE EXPLOSION ON 10
I COULD HAVE KEPT MY
BEST FRIEND FROM BEING
BLOWN UP NOT THIS
TIME THOUGH THIS
TIME I DIDN'T
SCREW UP



WELL A HUSH?
DO IT I WON'T TAKE
THE FALL THIS TIME I
COULD HAVE STOPPED THAT
SHUTTLE EXPLOSION ON 10
I COULD HAVE KEPT MY
BEST FRIEND FROM BEING
BLOWN UP NOT THIS
TIME THOUGH THIS
TIME I DIDN'T
SCREW UP









OHAY 90 T'S
CEN TALKIN' CIVIL ZATION WE
CAN WORRY ABOUT ALIEN
PROBLEMS ONCE
WE GET THERE

GET DOWN

WOTTA SHIT AND ENY Y
MAKE A SOUND

WE GOT
COMPANY

I DON'T
LIKE THIS A
LOT I DON
LIKE THIS A
HUNDRED
LOT

THAT'S
THE SHIP
THAT

WOT US
DOWN? YEAH
THAT'S IT ALL
RIGHT RIGHT NEXT
TO OUR
SHIP

DID
YOU SEE
SOMETHING LIKE
THAT ON
MARS?

WOT
ABOUT





"THE IMPACT PITCH IS GONE. IT'S
LIKE IT WAS NEVER THERE.
HOW DID THEY DO THAT?"



"RIGHT, SO LET'S GET
OUR EVIDENCES *OUT*
OF HERE. THAT CENTAURI
SETTLEMENT OVER
THERE..."



... CAN'T BE MORE
THAN FIFTEEN MILES AWAY.
WE CAN BE THERE IN THREE
HOURS IF WE *WAGYR*!



OUR ONLY
CHANCE IS IF
THEY THINK WE
BLEW UP WITH
THE SHIP!



THEY DON'T
THINK WE BLEW UP
WITH THE SHIP.



LET'S GET
THE HELL *OUT*
OF HERE!



TO BE CONTINUED...

B A B Y L O N

"It was the dawn of the third age of mankind... ten years after the Earth-Minhari war. The Babylon Project was a dream given form. Its goal: to prevent another war, by creating a place where humans and aliens could work out their differences peacefully. It's a port of call, home away from home, for diplomats, hustlers, entrepreneurs, and wanderers. Humans and aliens, wrapped in two million, five hundred thousand tons of spinning metal... all alone in the night. It can be a dangerous place, but it's our last, best hope for peace. This is the story of the last of the Babylon stations. The year is 2259. The name of the place is... **BABYLON 5.**"

Dear **BABYLON 5:**

Just wanted to say: "great work!" **BABYLON 5**, the weekly adaptation, has really helped draw up some of the more obscure plot points of the television series, mainly the disappearance of Sinclair. Nice to see him again, even if things aren't going exactly smoothly for him over ["The Price of Peace"—issues #2-4].

It is also very exciting to see such a promising, intelligent science fiction story being adapted into a medium where there are no real boundaries. What will we see next? More that isn't there to think by the typical structure? Or events taking place within these pages that no TV series' special effects budget could afford...? I mean, this is a great chance to get really weird.

Looking forward to what's to come.

LENNY MARCUSO
BROOKLYN, NY

Lucky for you, existence is absolutely in the future—at least, in this sector of the universe. And you're right about the special effects: for comic books, the sky—and the stars—are the only limit. So, yes, interesting times are ahead.

Dear Louise Mitchell,

BABYLON 5 #2 ["In Man's Way"] was another great issue. There is only one problem with this comic — it's out too soon! If only you could slow things down a bit and give me more time to wait another month to see what happens next. Since you plot so using

different writer/artist teams every few issues, perhaps you could change to a double-sized format — or just better, say it bi-monthly! I hope you consider this, because at this rate the comic will never catch up to the episodes.

The writing and art were great in this issue, but I do have one complaint: Sinclair just showed up really suddenly. He hadn't been an old man in this issue, and on the last page he looked like a 70-year-old weakling. This is my favorite character, so please make him look more heroic. Other than that, Carlos Garmy did a great job.

I'm always a big computer nerd, so was wondering if you could make a list of all the B5 Internet talk groups and how to reach them. I don't know whether you would make something like that more time.

THOMAS F. WOODS
781 W. STAR ST.
DENISON, TX 75020

There's definitely lots of talk about B5 hanging around the computer networks. Sooner told us there are B5 groups on all the major networks, and we know for certain there are several just on America Online. Log into our group, and folks will surely direct you to others. And if you have your own info to share, we'd like to know.

Regarding the art... we believe that using different teams on different story arcs gives each artist tremendous freedom to show his or her own vision of the B5 world. Can't guarantee you'll like every artist's

interpretation, but it is quite fascinating, you'll agree.

Greetings, Gary Mather!

Nice work on B5 so far. I have to say that I find Garmy's pencils much more accessible (and his character descriptions more vibrant—like) than those of Butler (who tends toward the muted). There something very "classic S.F." about Garmy's style. I can easily picture him doing a graphic novel of one of Asimov's or Bradbury's works, and the coloring is a nice complement to this.

My only concern for you is that perhaps B5 is too intelligent for comics... I almost feel that the current story arc ["The Price of Peace"] would translate well into novel form (but then, what's the point, I guess).

You are doing an excellent job of taking off from the television series and, so far, it's been a fun ride!

LOUISE MILLER
PORTLAND, OR

Hi, Laura,

Just got done reading B5 #3. Good color, good body, and a pretty exciting finish! The flashback sequence in the mind of Dexter Hall, vividly placing together the violent past, was enough to remind me of the movie *Murder on the Orient Express*. Writer Mark Moretti certainly left Sinclair in a bad spot on the last page! Can't wait till issue four.

I can't say, though, that I prefer Carlos Garmy's art over Michael Netzer's. Garmy's shots can be a

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let more dynamic in places, but Starz's style, for meanness, is much more appropriate for DS.

I would like to note that it's refreshing to see a science fiction series that recognizes science as a moving force, whereas modern sci-fi is almost always static, where it's only interesting to find alien, from planet Tefelover and the Green where from planet Zeeval is supposed to be in reality by a ridiculously simplistic human trick but becomes exceedingly obvious to me. I don't think we, as a species, will ever be wise enough to get around solving age-old problems of alien races at the drop of a hat. After thousands of years, we're still not doing that well with our own.

That a series like *Babylon 5* would recognize alien races will have a legitimacy of their own, that we don't hate all the answers, and that our part of call all aliens in the night would be a balance of public politics between alien species, critical but as a much more realistic perspective of the future.

**BILL WILLIAMS
TAMPA, FL**

Thanks for the encouraging word, Bill. We hope to do more of the same in future issues.

Larry and Jim:

I've been having a great time reading your *BABYLON 5* comic. It's not really an adaptation; it's more like a companion for the TV series.

My favorite DS characters are Garibaldi and Londo. I'd love to see a story with just the two of them. Garibaldi's dry sense of humor and Londo's double-talking would make more than a great team.

One of the really cool features in your book is the Subcovers, which give a behind-the-scenes look at the shows. I hope to see more of them in the future.

Your book is a great gift from...

**BOBBY GILL
CINCINNATI, OH**

Though these letters are currently dedicated (obviously) to letters from readers,

we're willing to do more articles about the TV show, if fans so demand. Let us know.

Dear Mr. Hitchcock:

I have to be honest with you: *Babylon 5* isn't really my favorite. But the *BABYLON 5* comic book is. The show itself doesn't interest me all that much; my first impression of it was that it was watered-down *Star Trek*, and being something of a purist, a watered-down version of anything usually doesn't appeal to me.

That comic will be unlike the show, in that it will have simply tried the show and decided it wasn't their cup of tea for any reason...and probably never have bothered with DC's comic version of the show. I, however, am not most people. I consider myself to be a comic connoisseur, and I don't judge any book until I've read at least five. And your *BABYLON 5*, I reasoned, wouldn't be the last time that a TV show I didn't like spawned a comic that I found worth collecting: a recent example of this (disappointment over *Iron Maiden's* *Unleashed* being... I found the show repetitive and dull, but the comic) I thoroughly enjoyed. So I resolved that I'd give DC's *BABYLON 5* a shot before I wrote it off completely.

Having done so, I am pleased to report that once again, a TV show has not only shown but generated a comic that I'm impressed with enough to keep buying it every month.

It strikes me as being rather weird, in this case, since both the TV show and the comic are from the mind of J. Michael Straczynski, as noted in the last pages. If Straczynski is a talented enough writer to grab me in the comic, why am I not equally charmed by the show itself? I have no explanation; perhaps for some of us, comic concepts work better in comics rather than as filmed projects. Or maybe I have a comic issue somewhere. God knows I've heard that before...

The thing that worried me going in was that I wouldn't be able to follow everything that was going on, not being an avid watcher of the show,

Some of the stuff in the *Star Trek* comics, I think I understood quite a bit, because I'm a longtime fan of the shows and I know all the characters involved...so, if a given story's writer doesn't provide any explanatory material on the series, I can still follow along because I know everything I need to know already. I was worried that the same might be the case, that people would assume everyone who picks up an issue of *BABYLON 5* is already a fan of the show, and I'd be falling left for someone I'm not.

These fears proved to be groundless, because writer Straczynski made sure he filled us all in on exactly what's been going on...including some Johnny-come-lately like me to sail right along with the show's *Babylon 5*. I appreciate that...in fact, it's one of the strongest reasons I'm impressed enough with the book to continue following it.

However, while the comic does impress me and while I do expect to continue reading it for the foreseeable future, I should point out that Straczynski still has some ways to go before that first negative impression of mine (that of "watered-down *Star Trek*") goes away completely. I hope he will continue to make us that so this book picks up steam.

In the meantime, though, thanks for producing a book that I'll use for proof of what new comics I'm still capable of being interested in; a book that proves my decision to try a book before judging it is still justified.

**DAVID PEATTIE
4517 BIRCH BARK RD.
CONCORD, CA 94521**

Interesting thoughts, David — some more so because you're not a built-in DS fan. Of course we're pleased you enjoy the comic book...but, naturally, you may want to try giving the TV show another chance. The comic's words and tone have transformed the story to some significant extent, many of which fall into the comic book genre. And not a drop of dampness in sight.

NEXT UP: **SURVIVAL THE HARD WAY**

Survival may refer to their surviving in an alien environment, but more than quick thinking... especially when the aliens are overdropping. Writer Tim Dutton and artist John Ridgway continue, with part 3 of *Shadows Past and Present*.

COVER ART FOR THIS ISSUE BY JOHN RIDGWAY.